

A Trip Through Time Seen Through The Eyes of a Fir Tree

- A role playing poem by Lasse lundin

You are trees in a big forest. You are all big fine fir trees. You like to wallow in the sun and play in the snow. The best thing is to feel the wind passing through your branches.

Before the game, use one minute to feel the wind blow through you, and sway in the wind like big graceful fir trees.

In the middle of the table you need lots of 6-sided dice. These will be used to make a tower.

The oldest tree in the forest starts the game.

When you start the game you are to tell a part of a story about something that has happened in the forest. The story moves from tree to tree around the table.

When you talk you should use a deep bellowing voice. Talk slowly, just like a fir tree.

The story can be anything - something the tree likes, or something that terrible that happened. Each part of the story should not last more than one minute, and then the next tree will continue the story.

Every time a tree has finished a part of the story the tree puts a die on the table. The next tree puts a die on top of that die and so on, so it makes a tower.

When the tower collapses the next tree will continue the story 50 years into the future. The theme of the story should continue as long as possible.

The game ends after 15 minutes.